Wittgenstein – A Ordinary Language Game after a Long Musical Piece of Symphony and Existentialism, with an Acting Principle

By Alan Watts (1988)

I. Mystical Elements

Now life is with a mystical element – so ends the long symphony

of trying, working hard, working longer to figure this out. Even dying in the process – miserable in philosophy, learning, educating onself, going for theatre, even opera and perhaps the ballet. Just singing, speaking in languages of the abstract type. Being into the world of Bertrand Russel he disagrees with its hierarchy, and agrees with his own

mathematical philosophy – something like music. He means music is better than mathematics – music is closer to life, and is actually about art – that spirituality of art.

He means art is then a situation, and is then the non-existence of that situation as well – like people leaving a room.

He means though in a spiral, descending and becoming like a violent depression.

II. Ordinary Language Game to solve it – Philosophical Investigations, the rejection of Tractatus

Instead of that, a simple language game to solve anything, just a flow.